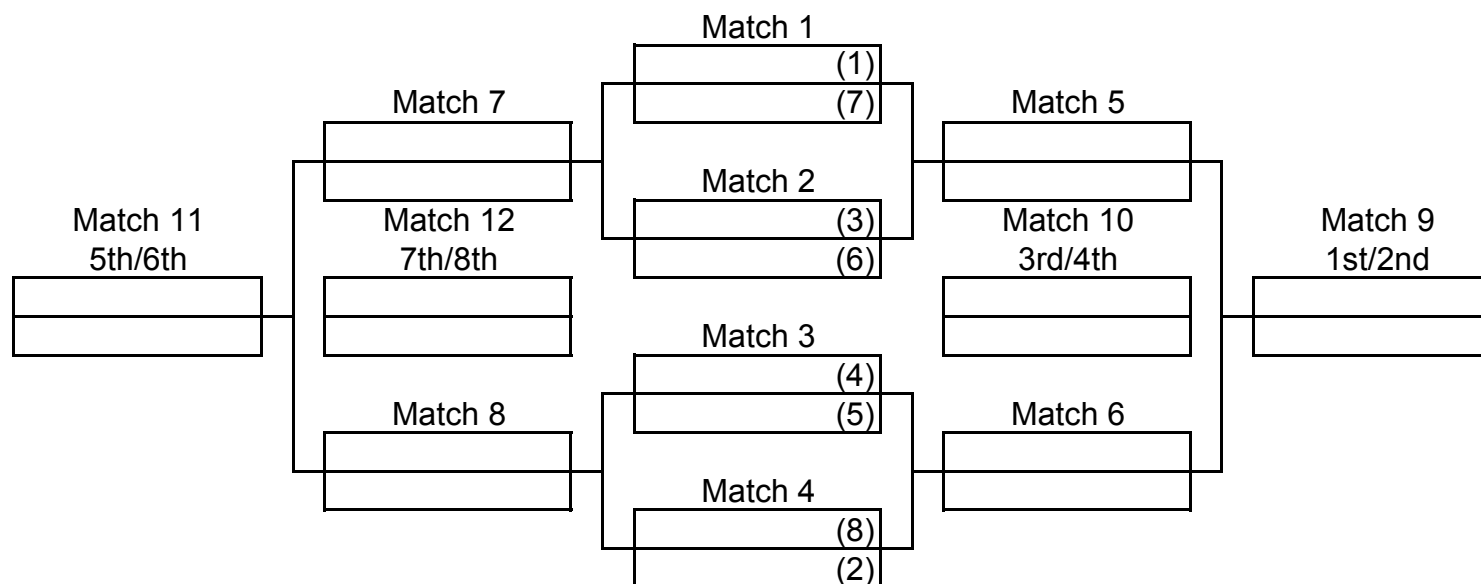



## Getting started with fun matches:

- Do not play best of 3 or 5 games - play best of ONE.
- Do not play to 11 points - play to 7.
- So you have 8 players .... Nice number but you can devise a similar system for any other numbers of players.
- Determine a draw by recording the numbers (1) - (8) at random on the score sheet as below (unseen by the players).



- Get the players to line up in single file - they can choose their places 
- Number them from the front 1, 2, 3, 4, 5, 6, 7, 8.
- You can play on 1, 2, 3 or 4 tables.
- Send the first two players for Match 1 to Table 1 (1 v 7) .... and then the two players for Match 2 (3 v 6) and so on to fill the available tables. Players score their own match - good practice, 2 serves each alternately.
- On completion of each match, players tell you their score. Enter names of winners on the right - losers on the left.
- As soon as a table is empty send out the next match.
- When Match 9 is completed - STOP - you have a champion. Start again - using different numbers on your chart.